

Variable Numeric question type

<p>Please simplify this fomula:</p> $\int_2^7 49x dx$ <p>Answer:</p> <input type="text"/>	<p>Please simplify this fomula:</p> $\int_2^6 36x dx$ <p>Answer:</p> <input type="text"/>
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An example of Variable Numeric question type

Overview:

This guide will show you how to create a Variable Numeric question type.

What to know:

The features of Variable Numeric question type is listed below.

1. It supports random variables into the questions. (As can be seen from the example above, one student sees the question as shown in the first picture, while another student sees the question as shown in the second picture. It is because this question uses random variables.)
2. It supports variables defined by other expressions.
3. It supports variables with pre-defined values.
4. It supports answer tolerance and the use of units.

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Step 1: Access the Quiz activity where you want to create the question

In your module area/course, click the link of the Quiz activity where you want to create a question.

▼ Topic 5



Example Quiz

Receive a grade

Opened: Wednesday, 8 November 2023, 1:31 PM

Note: If an appropriate Quiz activity doesn't exist in your module area/course, please see [Add a quiz](#) for details of how to create one.

Step 2: Open the 'Questions' tab

1. Open the 'Questions' tab

Example Quiz

[Quiz](#) [Settings](#) [Questions](#) [Results](#) [Question bank](#) [More ▼](#)

[Receive a grade](#)

Opened: Wednesday, 8 November 2023, 1:31 PM

[Preview quiz](#)

Attempts allowed: 1

Step 3: Add a new question

1. On the following page, click the 'Add' link.
2. Click the 'a new question' link in the dropdown menu.

Example Quiz

Quiz

Settings

Questions

Results

Question bank

More

Questions

Questions: 1 | This quiz is open

Maximum grade100.00Save

RepaginateSelect multiple items

Total of marks: 1.00

Page 1

1

The Loch Ness Monster is a type of? The Loch Ness Monster ...

Always

Add

+ a new question

+ from question bank

+ a random question

Step 4: Choose a question type

1. Locate and select the Variable Numeric question type from the pop-up window.
2. Click the 'Add' button.

Choose a question type to add

Numerical

Calculated

Calculated simple

Calculated multichoice

Variable numeric

Variable numeric set

Variable numeric set with units

STACK

VPL Question

CodeRunner


Allows a numeric response, expressions are evaluated on the fly and the evaluated expression is compared to the student response

Add

Cancel

Step 5: Give a question name

Give a question name in the 'Question name' setting.

Question name 

Variable numeric

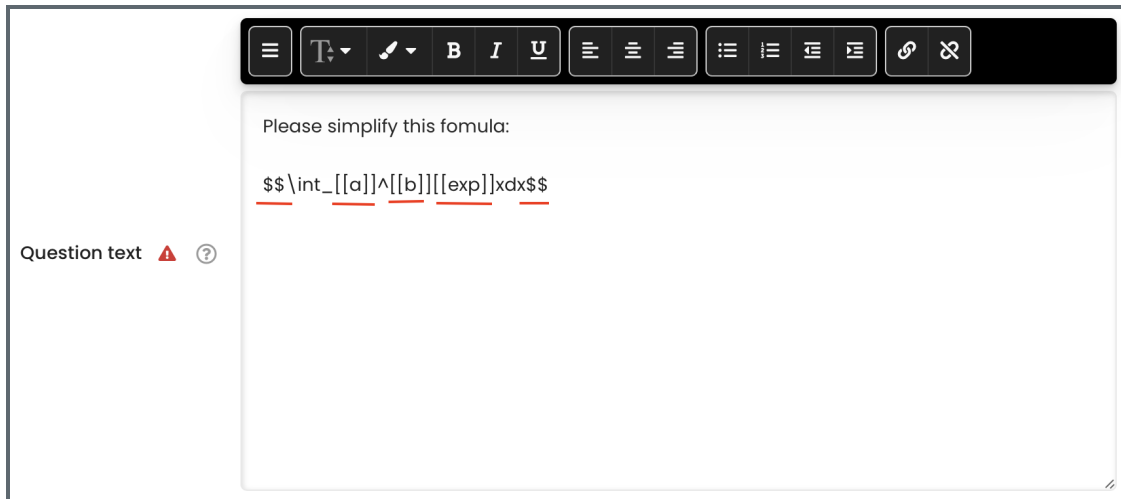
Step 6: Give the question text

Type in the question in the 'Question text' box, such as the example in the screenshot below.

The special Mathematical formulas and symbols can be written in Latex/Tex. You either edit the formula in Latex editors or click the icon on the top left of the text box and click the icon highlighted icons in the screenshot to edit Latex formula.

Hint:

1. The random variables, such as variable a and b, need to be covered with '[' and ']' so that the system knows it is a variable.
2. The whole formula needs to be covered with '\$\$' before and after.



The screenshot shows a text editor interface for a question. On the left, there is a label 'Question text' followed by a warning icon and a help icon. The main text area contains the instruction 'Please simplify this fomula:' (note the typo 'fomula'). Below this, a LaTeX formula is entered:
$$\int_a^b \exp(x) dx$$
. The formula is displayed with red underlines under each part: the opening dollar sign, the integral symbol, the opening square bracket, the variable 'a', the closing square bracket, the variable 'b', the opening square bracket, the 'exp' function, the closing square bracket, the 'dx' variable, and the closing dollar sign. Above the text area is a toolbar with various icons for text formatting (bold, italic, underline, list, link, etc.) and a small icon on the far left that likely opens the LaTeX editor.

Step 7: Set up the full mark and the general feedback (optional)

If you do not need to change the full mark and give general feedback, you can skip this step.

1. Under the 'Default mark', you can change the full mark of this question from 1 mark to another mark.
2. Under the 'General feedback', you can add feedback that every student will see.

Default mark ⚠

10

General feedback ?

This question checks the use of knowledge related to . You can check the Lecture 10.

Step 8: Set up variables

There are two types of variables:

1. Calculated variables: random variables. e.g. variables a and b in the screenshot below.
2. Predefined variables: variables with pre-defined values. e.g. variable exp in the screenshot below.

Define variables:

1. To define a random variable , please write 'rand_int()', which means random integer. Then, in the bracket, please write the range of the random integers. e.g. rand_int(1, 4) means random integer between 1 and 4.
2. This question type supports most of the commonly used expressions. Please follows the expressions that this question type supports to define your variables as the following image.
3. To define a predefined variable, the teacher needs to define the values that can be given to this variable.

Variables

Calculated variable ⌵	Variable 1 ?	<u>a=rand_int(1,4)</u>	Value ?	2
Calculated variable ⌵	Variable 2 ?	<u>b=power(2,a)</u>	Value ?	8
Predefined variable ⌵	Variable 3 ?	<u>exp</u>	Value ?	64

average(a, b...): Returns the average of a list of arguments.

max(a, b...): Returns the maximum value in a list of arguments

min(a,b...): Returns the minimum value in a list of arguments

mod(dividend, divisor): Calculates the remainder of a division.

ln(number): Returns the natural logarithm of number.

log(number): Returns the natural logarithm of number.

pi(): Returns the value of the number Pi.

power(base,exponent): Calculates the value of the first argument raised to the power of the second argument.

round(number, count): Rounds a number to a predefined accuracy.

sqrt, abs, exp

sin, sinh, arcsin, asin, arcsinh, asinh

cos, cosh, arcos, acos, arccosh, acosh

tan, tanh, arctan, atan, arctanh, atanh

Step 9: Give the correct answer

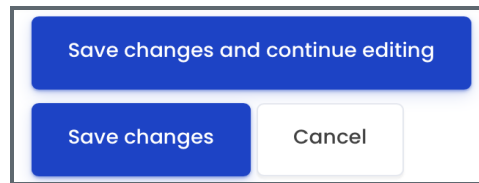
1. You can type in the correct answer in the 'Answer' setting.

For variables with random values, such as variable 'a' and 'b' here, it needs to be covered within '[]', so that ICE recognizes them as variables.

2. You also need to add error (so-called 'tolerance') and a grade to this answer.

3. Define the grade of this answer. If it is the correct answer, it is 100% in grade.

Click 'save changes and continue editing' or 'save changes' button to save the question.



Tips:

The random variables, such as variable a and b, need to be covered with '[[]]', the whole formula needs to be covered with '\$\$' before and after so that the system knows it is a random variable.

Note:

For more information about Variable Numeric question type, please access the official documentation:

<https://www.open.edu/openlearncreate/mod/oucontent/view.php?id=52747§ion=2.1.2>

Online URL: <https://knowledgebase.xjtlu.edu.cn/article/variable-numeric-question-type-178.html>