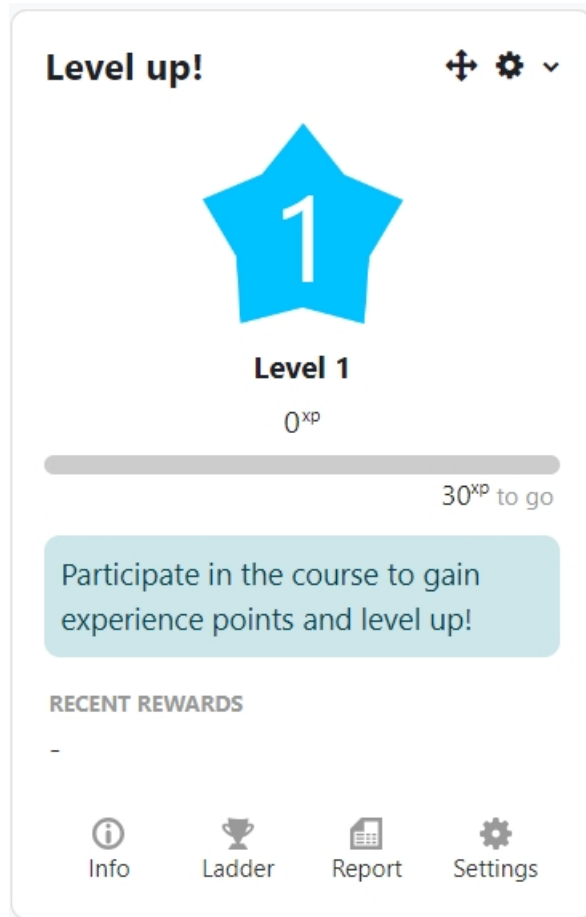


Step 1 - Add the level up Block



An example of level-up block

Overview:

This guide will show you how to add the level-up block to your module page. Please refer to the [Level-up information portal](#) for an example of the tool and best practices.

What to know:

Level-up is a function of block which you may not be able to find on the activity list.

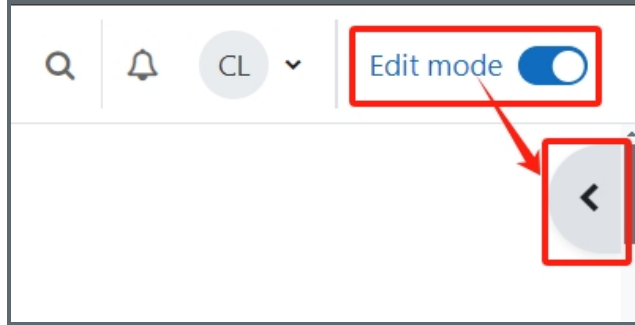
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[Step 1: Turn editing on](#)

[Step 2: Add a Level-Up block](#)

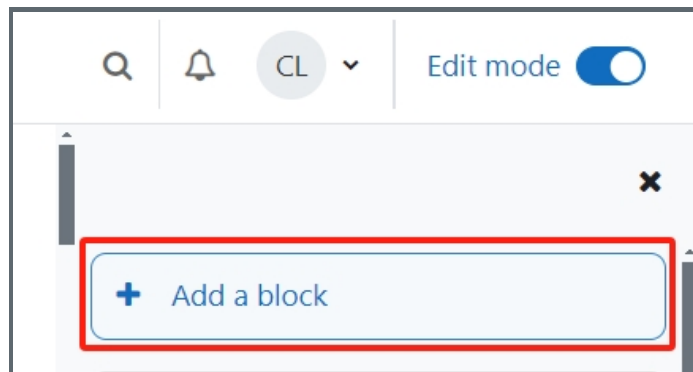
Step 1: Enable 'Edit mode'

1. Enable 'Edit mode' in the top right corner.
2. Open 'Block drawer'



Step 2: Add a Level-Up block

On the right side of the module page, there should be a block called "Add a block". Please click the button and add the "Level up" block to your module.



Add a block



Final countdown

Game

Latest announcements

Latest badges

Level up!

Mass Actions

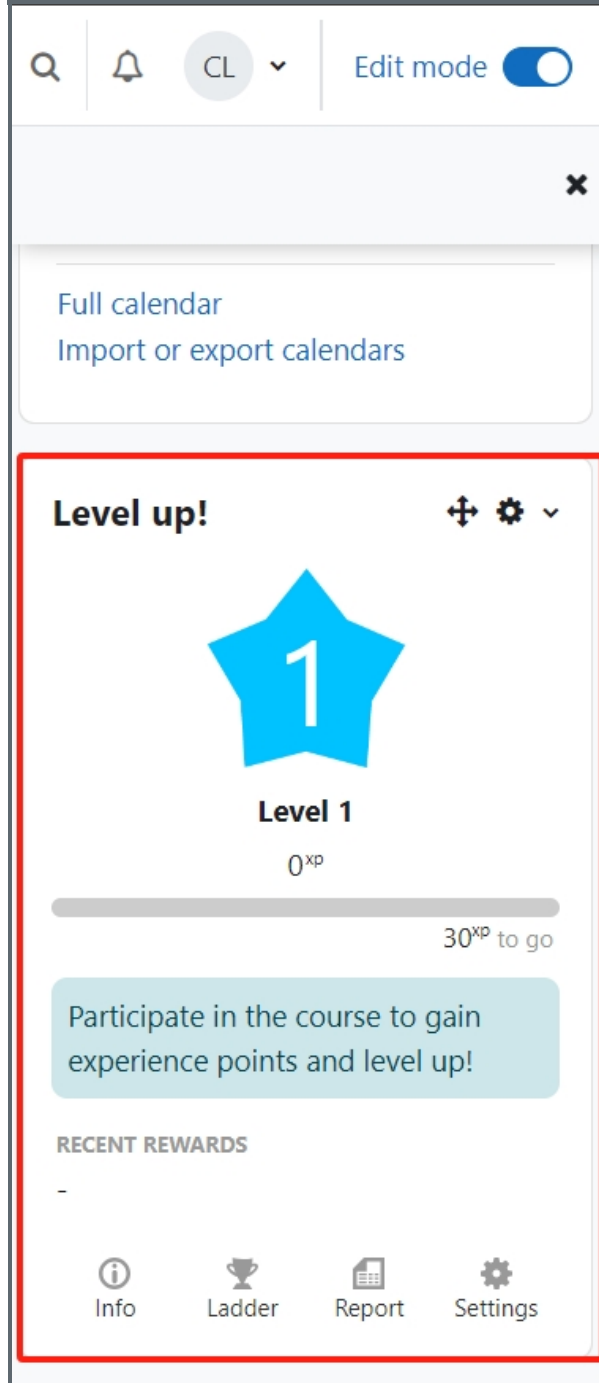
Mentees

People

Private files

Upcoming events

Cancel



Basic steps about using Level-Up to gamify your page:

1. [Enable Completion tracking on the module](#)
2. [Add the level up Block](#)
3. [Define activity Completion](#)
4. [Define the levels in level up setting](#)
5. [Create badges - Level up](#)
6. [Define Experience Point rules - Level Up](#)

Online URL: <https://knowledgebase.xjtlu.edu.cn/article/step-1-add-the-level-up-block-242.html>