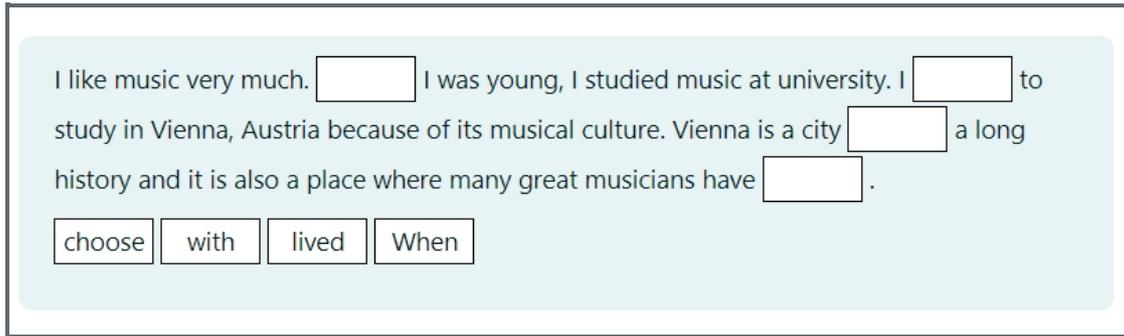


Drag and drop into text



An example of Drag and drop into text question type

Overview:

This guide will show you how to create a Drag and drop into text question type.

What to know:

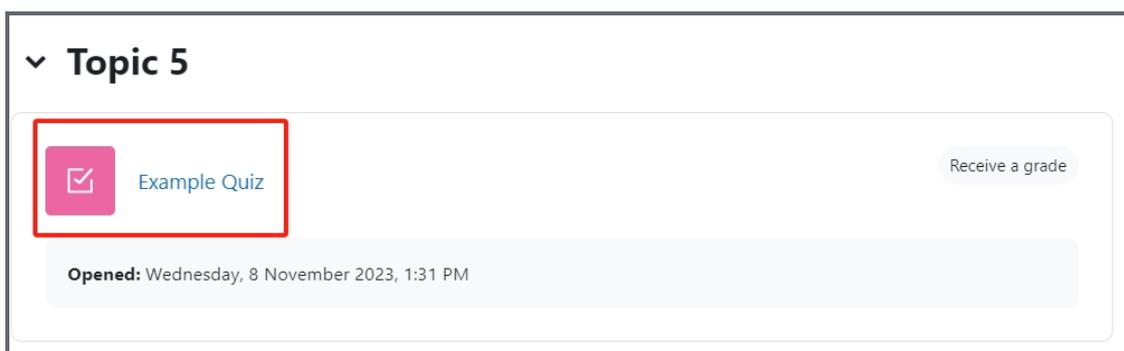
Drag and drop into text question type allows students to drag the text from the options into the sentences. It's often used by language learning test.

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Step 1: Access the Quiz activity where you want to create the question

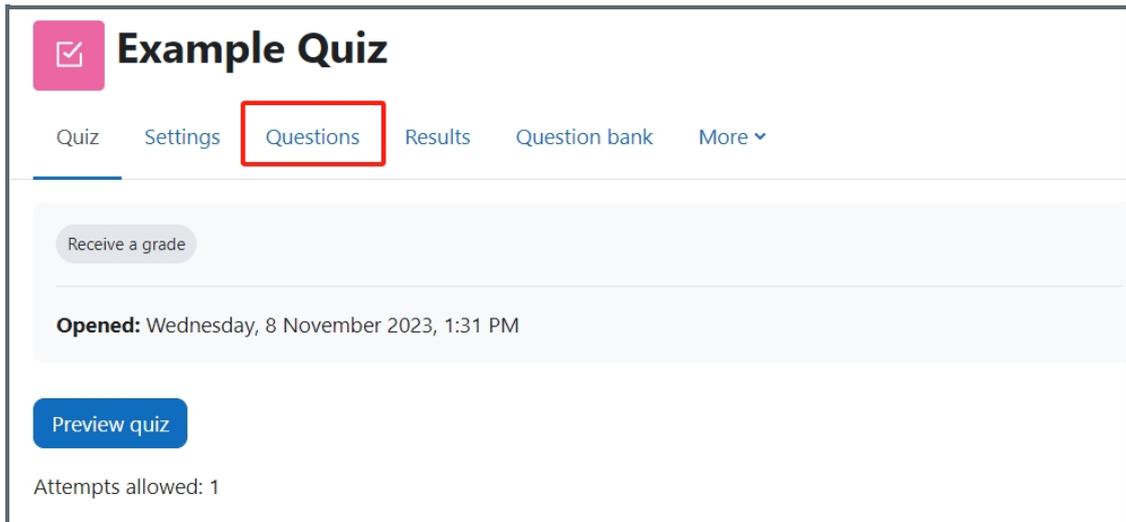
In your module area/course, click the link of the Quiz activity where you want to create a new Multiple Choice question.



Note: If an appropriate Quiz activity doesn't exist in your module area/course, please see [Add a Quiz](#) for details of how to create one.

Step 2: Click the 'Questions' tab.

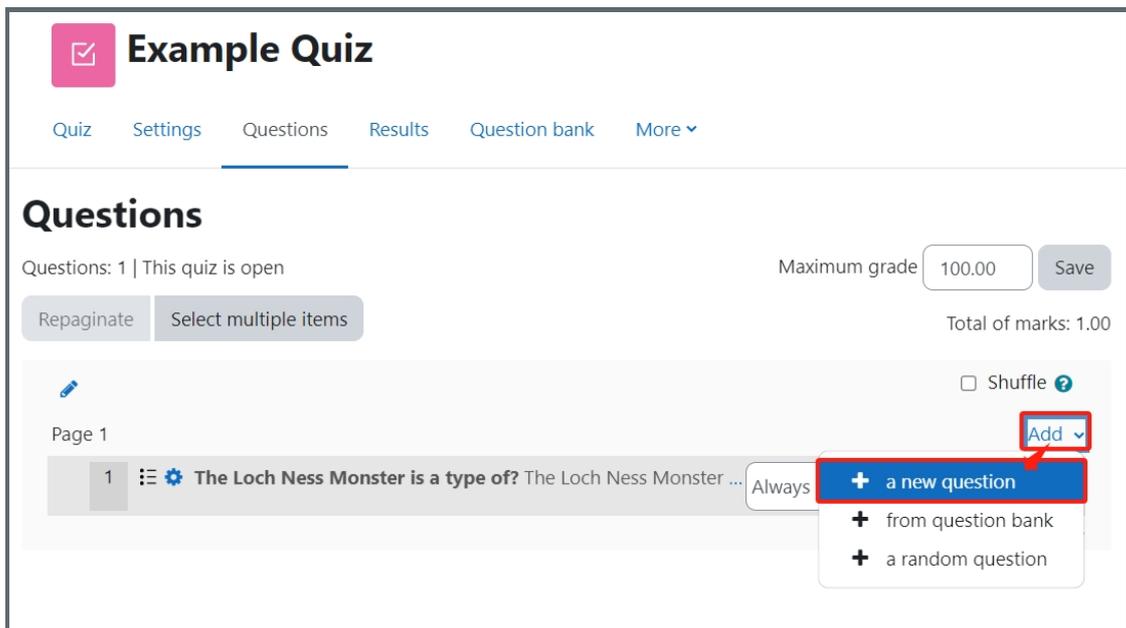
1. Click the 'Questions' tab.



The screenshot shows the 'Example Quiz' interface. At the top, there is a navigation bar with tabs: 'Quiz', 'Settings', 'Questions', 'Results', 'Question bank', and 'More'. The 'Questions' tab is highlighted with a red box. Below the navigation bar, there is a 'Receive a grade' button. Underneath, it says 'Opened: Wednesday, 8 November 2023, 1:31 PM'. There is a 'Preview quiz' button and 'Attempts allowed: 1'.

Step 3: Add a new question

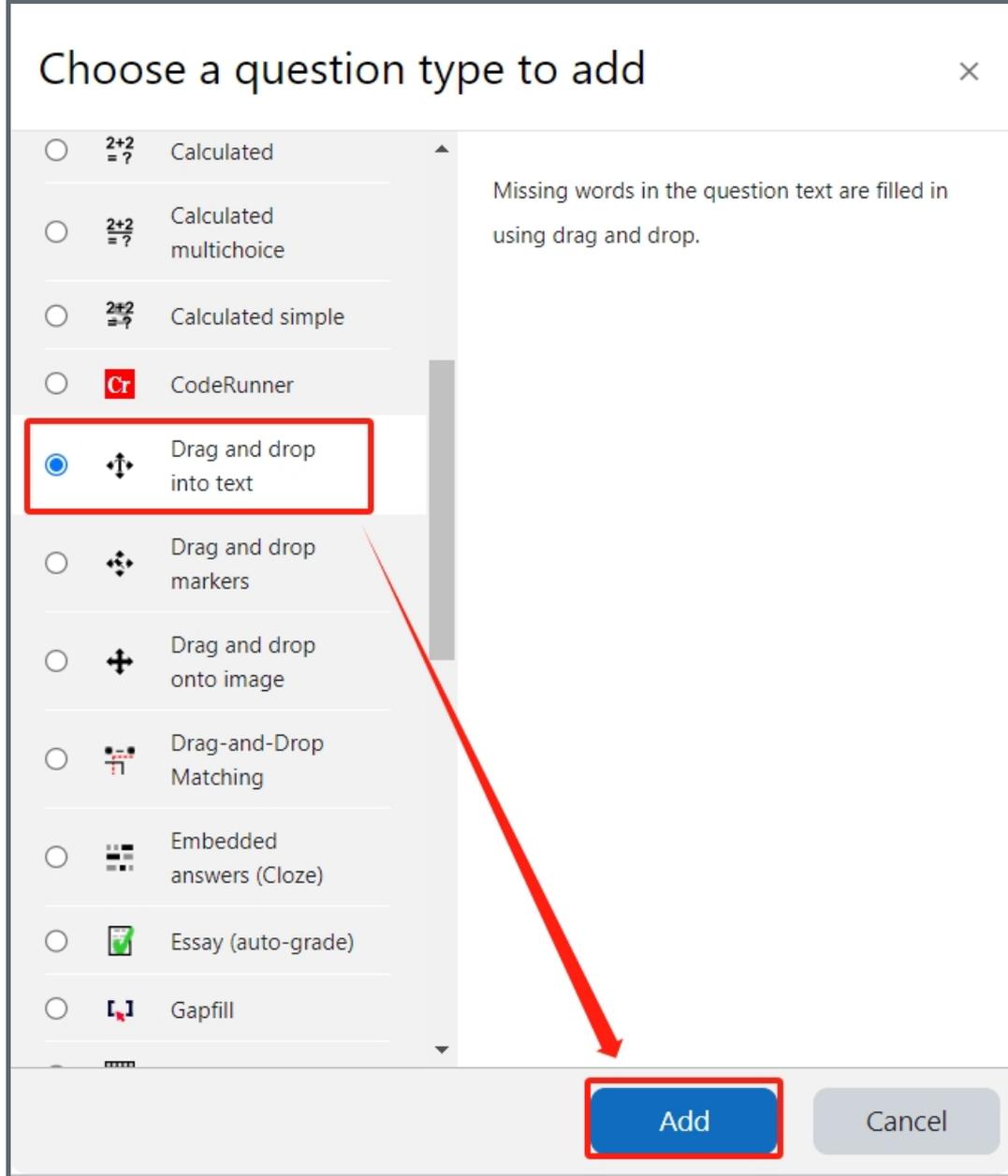
1. On the following page, click the 'Add' link.
2. Click the 'a new question' link in the drop-down menu.



The screenshot shows the 'Questions' page. At the top, there is a navigation bar with tabs: 'Quiz', 'Settings', 'Questions', 'Results', 'Question bank', and 'More'. The 'Questions' tab is highlighted. Below the navigation bar, there is a 'Questions: 1 | This quiz is open' status. To the right, there is a 'Maximum grade' field with '100.00' and a 'Save' button. Below that, there are 'Repaginate' and 'Select multiple items' buttons. On the right, there is a 'Total of marks: 1.00' label. A 'Shuffle' checkbox is also visible. The main content area shows a question: '1 The Loch Ness Monster is a type of? The Loch Ness Monster ... Always'. To the right of the question, there is an 'Add' button with a dropdown arrow. The dropdown menu is open, showing three options: '+ a new question', '+ from question bank', and '+ a random question'. The '+ a new question' option is highlighted with a red box.

Step 4: Choose a question type

1. Locate and select the Drag and drop into text question type from the pop-up window.
2. Click the 'Add' button.



Step 5: General settings

Set the general information of the question by:

General

Category: Default for Chenhui's Test Module (1) ▾

Question name:

Question text:

Question status: Ready ▾

Default mark:

Words:0

Category: Where you want the question to be saved.

Question name: It will be shown when you are searching the questions in question bank, but students can't see the question name.

Question text: It should be the sentence or paragraph which has some words missing. The missing space will be marked by number and use [[1]], [[2]] [[3]] to represent. Please see the example:

I like music very much. [[1]] I was young, I studied music at university. I [[2]] to study in Vienna, Austria because of its musical culture. Vienna is a city [[3]] a long history and it is also a place where many great musicians have [[4]].

Default mark: Please set the default mark as 1. We can change the marks later when you are editing the whole quiz.

General feedback:

ID number:

Words:0

General feedback: General feedback is shown to the student after they have completed the question. Unlike specific feedback, which depends on the question type and what response the student gave, the same general feedback text is shown to all students. You can use the general feedback to give students a fully worked answer and perhaps a link to more information they can use if they did not understand the questions.

ID number: If used, the ID number must be unique within each question category. It provides another way of identifying a question which is sometimes useful, but can usually be left blank.

Step 6: Choices

Type the answers for each sign in the sentence as below:

▼ Choices

Shuffle

Choice [[1]]	Answer <input type="text" value="When"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited
Choice [[2]]	Answer <input type="text" value="choose"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited
Choice [[3]]	Answer <input type="text" value="with"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited
Choice [[4]]	Answer <input type="text" value="lived"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited
Choice [[5]]	Answer <input type="text"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited
Choice [[6]]	Answer <input type="text"/>	Group <input type="text" value="A"/>	<input type="checkbox"/> Unlimited

Blanks for 3 more choices

Shuffle: If the answer options will be shuffled or not.

Group: Different group will affect the layout of the answers in the question. Each group of answers will be on different line and color:



Unlimited : If available, it means students can select more than one of the same answer for different spaces. If not, it means they can only select one for each option.

Step 7: Combined feedback (Optional)

Set the combined feedback for the question which will be show as the feedback according to students' grade of this question by:

▼ Combined feedback

For any correct response

Your answer is correct.

Words4

For any partially correct response

Your answer is partially correct.

Words5

Options

Show the number of correct responses once the question has finished

For any incorrect response

Your answer is incorrect.

Words4

Step 8: Multiple tries

When questions are run using the 'Interactive with multiple tries' or 'Adaptive mode' behaviour, so that the student will have several tries to get the question right, then this option will be useful to control how much they are penalised and what hint you will receive for each incorrect try :

Multiple tries

Penalty for each incorrect try 33.333333%

Hint 1

Hint 1 options

Hint 2

Hint 2 options

Penalty for each incorrect try:

The penalty is a proportion of the total question grade, so if the question is worth three marks, and the penalty is 0.3333333, then the student will score 3 if they get the question right first time, 2 if they get it right second try, and 1 if they get it right on the third try.

For some multi-part questions this scoring logic is applied separately to each part of the question. The details depend on the question type and can be complicated, but the principle is to give students credit for the knowledge they have demonstrated as fairly as possible.

Hint: It is the message you want the students to see when they are wrong, it will help them to select the right answer in the next attempt. You can create more than one hints according to the attempts the quiz allowed.

Hint options: There are some options of automatic response, such as clear incorrect responses and show the number of correct response.

Step 9: Tags (Optional)

If you are using tags, you can easily search for the question by the tag in the question bank.

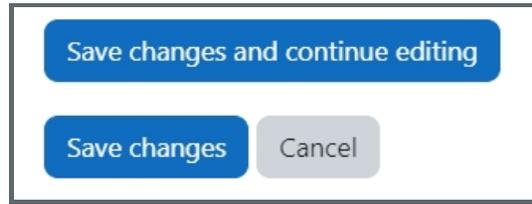
Tags

Tags

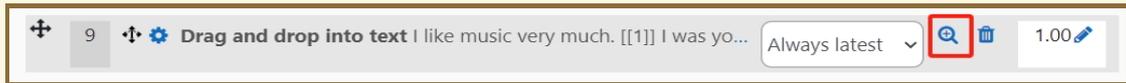
Any tags

Step 10: Save changes

Please click the "Save and return to course" or "Save and display" to save your changes.



Tips: You can also preview the questions by clicking:



Online URL: <https://knowledgebase.xjtlu.edu.cn/article/drag-and-drop-into-text-27.html>