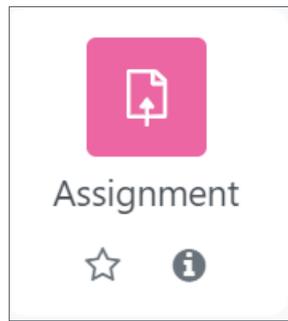# Create an assignment (quick start)

An example of Assignment activity

Overview:

This guide shows you how to quickly create an Assignment activity on the Learning Mall Core.

The Assignment activity this guide creates includes the very commonly used features. If you want to know about the assignment settings or some advanced features in Assignment activity, please view other Assignment related guides.

What to know:

The Assignment activity module enables a teacher to communicate tasks, collect student submission and provide grades and feedback.

> 🚩 Please be noted that by default, your grades and feedback in the assignment will be released to your students immediately after you save the information. If you don't want to release the grades and feedback immediately, please check the user guide about How to hide grades , How to use the marking workflow or How to hide grader identity .

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Step 1: Turn on editing mode in your module area/course

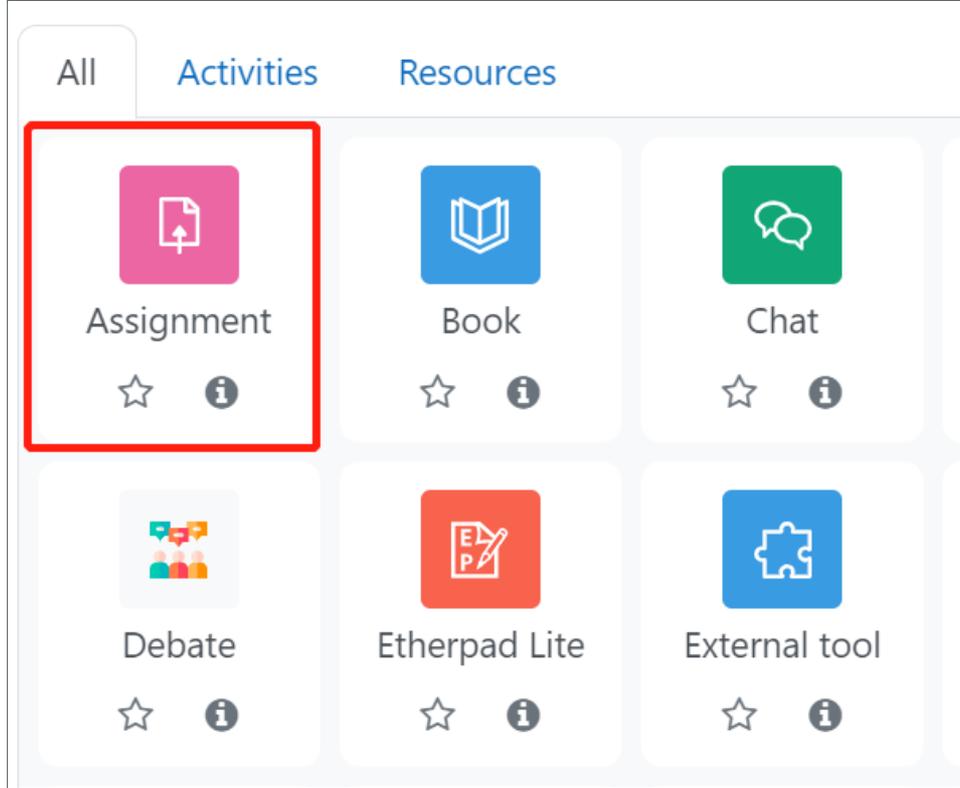Click the 'Turn editing on' button displayed near the upper right of the module area/course.

Test Module

Course   Settings   Participants   Grades   Reports   More ˅

˅ **General** ✎   Collapse all   ⋮

FORUM
Announcements ✎   ⋮
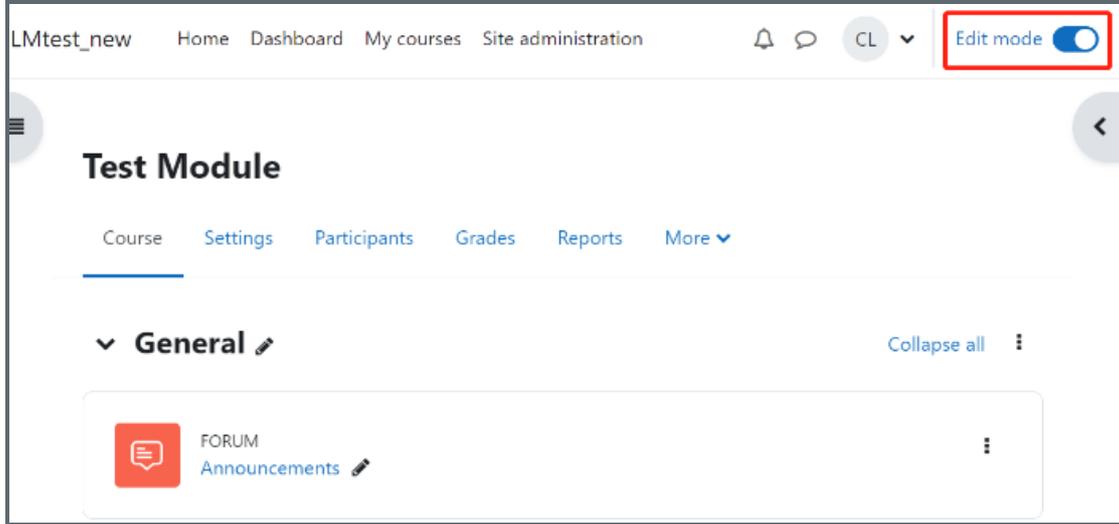
Step 2: Click 'Add an activity or resource ' link

1. When editing mode is turned on, navigate to the section where you want to add the assignment activity.
2. Next, click the 'Add an activity or resource' button displayed at the bottom of the section.

˅ **Topic 1** ✎   ⋮

+   Add an activity or resource

Add topic

Step 3: Choose the Assignment activity

From the pop-up activity chooser window, locate and select The Assignment activity.

Now you come to the assignment creation page. Please complete 'assignment name'.

In the 'Availability' section, please set up the time of the Assignment activity.

'Allow submissions from': the time that students can start to submit work.
'Due date': the deadline of the assignment.
'Cut-off date': after which students cannot submit work anymore. (Students can still submit work after 'due date' and the submission will be regarded as late submission.)
'Remind me to the grade by': System will remind teacher to grade the Assignment.

Step 6: Enable Turnitin (optional)

In the 'Turnitin plagiarism plugin settings' section, choose whether enable Turnitin or not.

Turnitin is a plagiarism checking function. For more information about Turnitin, please check the information about Turnitin in the system.

Step 7: Save settings

Scroll down to the bottom of the page and click 'save and return ti course' or 'save changes' button to save the settings.

Tips:

If you want to use Turnitin in assignments, please see 'Use Turnitin in Assignment'. Turnitin is an academic plagiarism checker. It checks submission plagiarism with online resources andother student submissions. It is integrated in new ICE, which means when assignments are submitted, Turnitin checks submissions automatically. The only thing you need to do is to turn it on.