

True and False question

9 Yexiang Wu Tue, Nov 14, 2023 Choice

5881 0

The highest mountain peak in the world is the Mount Everest of Himalayan.

Select one:

- ☐ True
- ☐ False

An example of True and False Question type

Overview

True or False question type is one of the simple and often-used question types. Usually, it will ask a student to judge a statement, and give the answer like "True" or "False". It is also a kind of on-answer only question type.

What to know

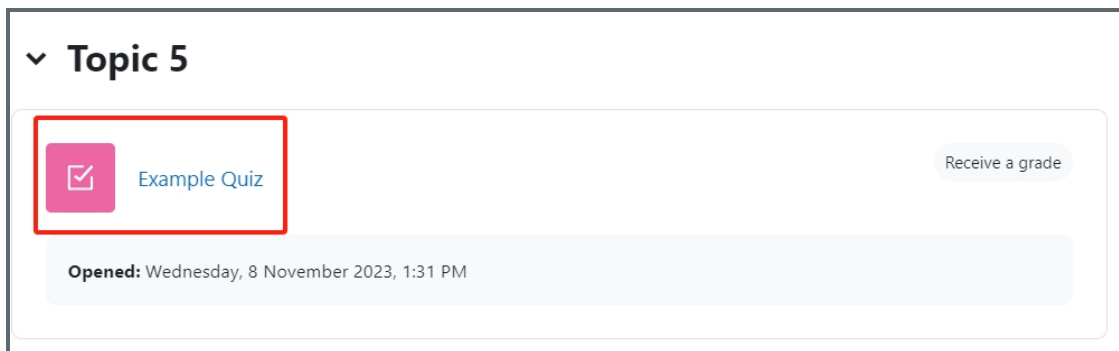
True and False question type allows students to judge a statement with a "True" and "False" option for them to select.

Table of Contents

- [Step 1: Access the Quiz activity where you want to create the question](#)
- [Step 2: Questions editing page](#)
- [Step 3: Add a new question](#)
- [Step 4: Choose a question type](#)
- [Step 5: General settings](#)
- [Step 6: Multiple tries](#)
- [Step 7: Tags \(Optional\)](#)
- [Step 8: Save changes](#)

Step 1: Access the Quiz activity where you want to create the question

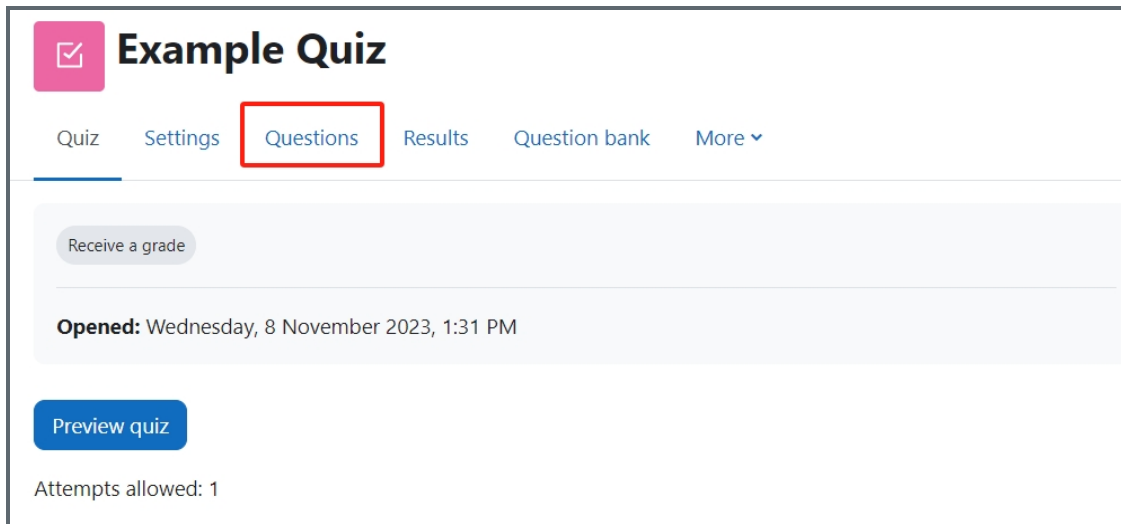
In your module area/course, click the link of the Quiz activity where you want to create a new True and False question.



Note: If an appropriate Quiz activity doesn't exist in your module area/course, please see [Add a Quiz](#) for details of how to create one.

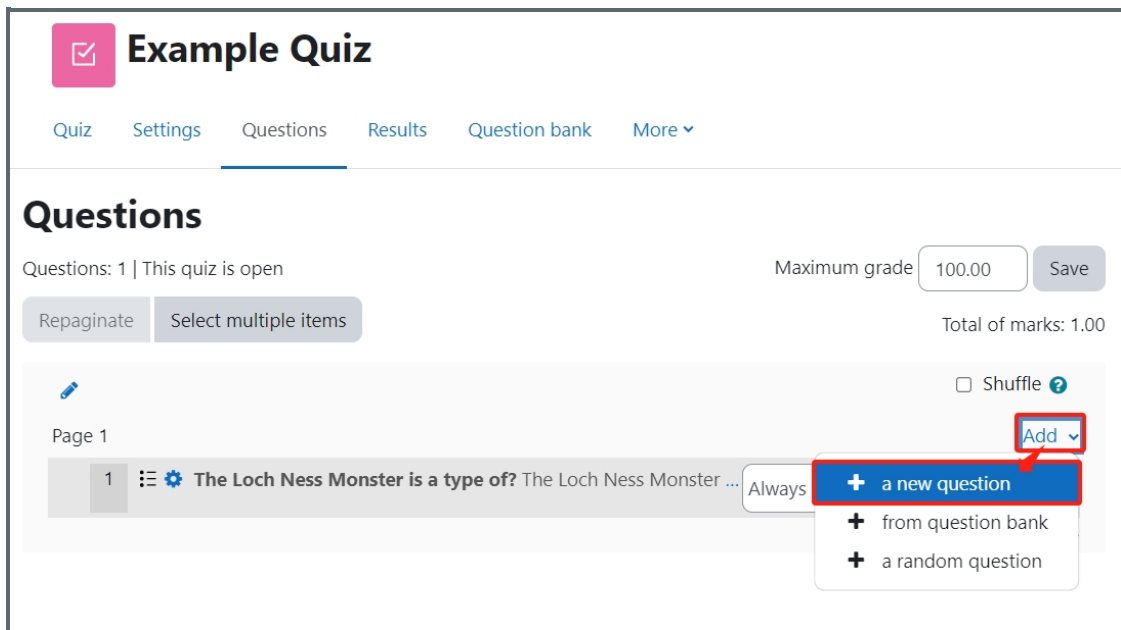
Step 2: Questions editing page

1. Click the 'Questions' tab.



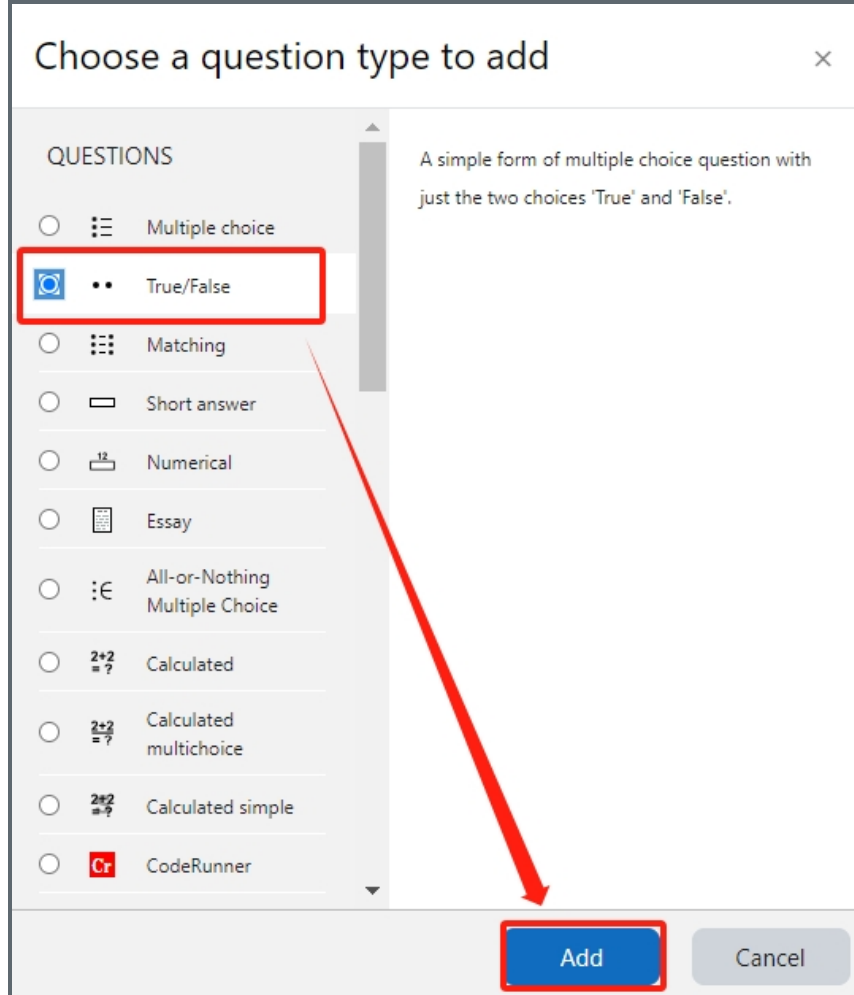
Step 3: Add a new question

1. On the following page, click the 'Add' link.
2. Click the 'a new question' link in the drop-down menu.



Step 4: Choose a question type

1. Locate and select the True and False question type from the pop-up window.
2. Click the 'Add' button.



Step 5: General settings

Set the general information of the question by:

Category: Where you want the question to be saved.

Question name: It will be shown when you are searching the questions in question bank, but students can't see the question name.

Question text: It describes the question itself and students will see it when taking the quiz.

Default mark: Please set the default mark as 1. We can change the marks later when you are editing the whole quiz.

The screenshot displays a quiz editor interface with several fields for configuring question feedback:

- General feedback:** A large text area with a rich text editor toolbar (bold, italic, underline, link, etc.) and a word count bar at the bottom.
- ID number:** A small text input field.
- Correct answer:** A dropdown menu currently set to "False".
- Show standard instructions:** A dropdown menu currently set to "No".
- Feedback for the response 'True':** Another large text area with a rich text editor toolbar and word count bar.
- Feedback for the response 'False':** A third large text area with a rich text editor toolbar and word count bar.

General feedback: General feedback is shown to the student after they have completed the question. Unlike specific feedback, which depends on the question type and what response the student gave, the same general feedback text is shown to all students. You can use the general feedback to give students a fully worked answer and perhaps a link to more information they can use if they did not understand the questions.

ID number: If used, the ID number must be unique within each question category. It provides another way of identifying a question which is sometimes useful, but can usually be left blank.

Correct answer: If the correct answer of the T/F question is "True" or "False".

Feedback for response "True": Message the student will see when they select "True". (Optional)

Feedback for response "False": Message the student will see when they select "False". (Optional)

Step 6: Multiple tries

When questions are run using the '*Interactive with multiple tries*' or '*Adaptive mode*' behaviour, so that the student will have several tries to get the question right, then this option will be useful to control how much they are penalised and what hint you will receive for each incorrect try :

The screenshot shows a configuration box titled "Multiple tries" with a dropdown arrow on the left. Inside the box, there is a label "Penalty for each incorrect try" followed by a teal question mark icon and the number "1".

Penalty for each incorrect try:

When questions are run using the 'Interactive with multiple tries' or 'Adaptive mode' behaviour, so that the student will have several tries to get the question right, then this option controls how much they are penalised for each incorrect try.

The penalty is a proportion of the total question grade, so if the question is worth three marks, and the penalty is 0.3333333, then the student will score 3 if they get the question right first time, 2 if they get it right second try, and 1 if they get it right on the third try.

For some multi-part questions this scoring logic is applied separately to each part of the question. The details depend on the question type and can be complicated, but the principle is to give students credit for the knowledge they have demonstrated as fairly as possible.

Step 7: Tags (Optional)

If you are using tags, you can easily search for the question by the tag in the question bank.

▼ **Tags**

Tags

Any tags

Search

▼

Step 8: Save changes

Please click the "Save changes and continue editing" or "Save changes" to save your changes.

Save changes and continue editing

Save changes

Cancel

Tips: You can also preview the questions by clicking:

7

True/False question

The highest mountain peak in the world is the ...

Always latest

1.00

Online URL: <https://knowledgebase.xjtlu.edu.cn/article/true-and-false-question-9.html>